

Drive2License

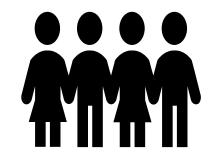
COMPANY PRESENTATION FEBRUARY 2020





TEAM BEHIND Drive2License







Petter Eriksson, MSc

Founder and owner

25+ years in leading positions in the Swedish steel and mining industry.

The past 5 years working as Senior Project Manager in M&Atype of projects. Last two years in my own consultancy firm.

Married and father of a son and daughter.

Eriksson Family in Falun

Catalysts and inspiration

Testers

Programming



AGENDA

- Vision
- Problem
- Solution
- Main benefits
- Pricing
- Market
- Business model and pricing
- Future developments
- Next steps



VISION

• To be the global number one digital buddy for students learning to drive



PROBLEM

- It is common that when you start to learn to drive you do it in the company of your parents
- Sitting beside your son or daughter is not easy for a parent. Suddenly you are supposed to be able to
 - Teach without any pedagogic skills
 - Give feedback, correct mistakes and encourage good behavior
 - Hold back your fears of crashing
- Certainly, the student and often the parents acting as instructor, are not used to address this as a project manager going from no skills to be a driving citizen



SOLUTION

- You don't always agree on the skill level with your child
 - Both needs to be able to evaluate and judge
 - Set criteria for passing the Tollgates
- The amount of things you need to know is overwhelming
 - Chop up the required skills in smaller pieces, 14 tasks needs to be completed
- There was no undeniable proof of actual speed during a drive
 - Track the actual speed over time and present it on the map
- There was a lack of support to track the experience you get over time
 - Monitor the time and distance you spend practicing connect these parameters to the evaluation scores will summarize your skill level



MAIN BENEFITS WITH THE APP Drive2License

- First of its kind!
- Available from day one get connected to the student before driving schools
- Prepared for global presence reaching millions new customers every year
- Simple routine to add on additional languages
- A well-defined Project plan with 3 Tollgates including 14 Tasks
- Keeps record of where, when, how long and what distance – for every session
- Scalable infrastructure with AWS



PRICING

- Students today spend around 15 000 SEK to achieve the license
 - In the Nordic countries, western Europe, North America on the higher side
 - Eastern Europe from 1 000 SEK and upwards
- The pricing model is primarily based on attracting users
 - The app is free to use for as much as you want with advertisement
 - If the user want to avoid advertising, it is possible to
 - Subscribe or,
 - Buy the app



Every year, new students enter the age from when they are allowed to drive a car...

MARKET



26.5 million

Target users *)

... which leads to the target revenue



million

Target
revenue
SEK **)



^{*)} Target number of users based on the number of persons that turn into the age where you can start practice driving.

**) Target revenue based on 80% of each age group annually are willing to take a driver's license and assumed pricing of 0,1% buy the app, 1% subscribe to the app and 30% use the app for free with ads (6 USD/1000, app used once per week, 1 UDS= 9 SEK).

Pricing for all regions except India is 300 SEK to buy and 30 SEK to subscribe. India is priced 30 SEK to buy and 3 SEK to subscribe

COMPETITION

• There is no App with the same functionality available currently



MARKET – BEYOND YOUTHS

- In many countries, in addition to take your first drivers license for a regular car, you need to practice and test for
 - Driving trucks and heavy trucks
 - To become a taxi driver
 - Motorcycle, moped and scooter



BUSINESS MODEL AND PRICING

- The business model is based on
 - User revenues from Ads, Subscription monthly or Purchase of unlimited use
 - The price is based so that the student's benefit should be worth much more than one lesson but cost far less than one lesson



FUTURE DEVELOPMENTS AND IDEAS

- New features
 - Adding calendar
 - Measure additional parameters, e.g. acceleration
 - Develop Al features
 - Web interface
 - Social sharing
 - Plan specific training routes
- Branding for specific Driving schools
- Integrate with test questions and videos
- Build Franchise
- Booking system



STATUS FEBRUARY 2020

- Released in Google Play Sept 23 for Swedish market
- iOS version available in App store Feb 1st
- Translated to English and French
- Marketed in Facebook and Google
- Downloads +500, 500 active users



NEXT STEPS

- Find partner to finance expansion
- Expand foot print of Drive2License on the global stage
- Strengthen own resources in technology
- Recruit resource to work with marketing



